AMENDMENT TO THE CLAIMS

Claims 1.-13. (Cancel)

14.   (Currently Amended) A method of capturing user commands from a viewer that are related to viewing content, comprising:

receiving a first user command at a viewer appliance at a premises of the viewer;

determining whether the first user command is an automatic function that is automatically locally stored in memory of the viewer appliance or performing a look-up;

performing the [[a]] look-up when the first user command is not automatically locally stored in the viewer appliance to determine if local storage is required;

when local storage is required, then capturing and locally storing the first user command and executing the first user command at the viewer appliance;

when local storage is not required, then forwarding the first command to a remotely-located video switch;

determining by the video switch whether the first command is to be remotely stored at a network location;

when remote storage is determined, then capturing and forwarding the first user command to the network location and executing the first command at the video switch; and

when remote storage is not determined, then declining network storage and executing the first command at the video switch [[;]].

15.   (Previously Presented) The method of claim 14, wherein when the first user command is to be remotely stored at the network location, then forwarding the first user command from the viewer appliance.

16.   (Previously Presented) The method of claim 15, further comprising forwarding the information related to the first user command from the viewer appliance to the component located remotely from the premises of the viewer.

17.   (Previously Presented) The method of claim 14, wherein when the first user command is not to be stored at the viewer appliance, then further comprising forwarding the user command to the network location.

18.   (Previously Presented) The method of claim 17, further comprising receiving a second user command and performing the look-up for the second user command.

19.   (Previously Presented) The method of claim 18, further comprising determining a result of the second user command relative to a present context and including the result in the information related to the second user command that is remotely stored from the viewer appliance.

20.   (Previously Presented) The method of claim 19, wherein determining the result of the second user command relative to a present context comprises receiving a new video stream relative to the present context.

21.   (Previously Presented) The method of claim 18, wherein receiving the first user command and the second user command comprises receiving the first user command and the second user command at a set-top box integrated with a television.

22.   (Previously Presented) The method of claim 18, further comprising receiving different content based upon the information related to the second user command.

Claims 23.-38. (Cancel)

39.   (New) A system for capturing user commands from a viewer that are related to viewing content, comprising:

a reception mechanism receiving a first user command at a viewer appliance at a premises of the viewer;

a transfer mechanism that determines whether the first user command is an automatic function that is automatically locally stored in memory of the viewer appliance or that performs a look-up;

the transfer mechanism performs the look-up when the first user command is not automatically locally stored in the viewer appliance to determine if local storage is required;

when local storage is required, then the reception mechanism captures and locally stores the first user command and executes the first user command at the viewer appliance;

when local storage is not required, then the transfer mechanism forwards the first command to a remotely-located video switch;

the video switch determines whether the first command is to be remotely stored at a network location;

when remote storage is determined, then the video switch captures and forwards the first user command to the network location and executes the first command at the video switch; and

when remote storage is not determined, then the video switch declines network storage and executes the first command at the video switch.

40.   (New) The system according to claim 39, wherein when the first user command is to be remotely stored at the network location, then the transfer mechanism forwards the first user command from the viewer appliance.

41.　　(New) The system according to claim 39, wherein the transfer mechanism forwards the information related to the first user command from the viewer appliance to the component located remotely from the premises of the viewer.

42.　　(New) The system according to claim 39, wherein when the first user command is not to be stored at the viewer appliance, then the user command is forwarded to the network location.

43.　　(New) The system according to claim 39, where the reception mechanism receives a second user command and performs the look-up for the second user command.

44.　　(New) The system according to claim 39, wherein the system determines a result of the second user command relative to a present context and includes the result in the information related to the second user command that is remotely stored from the viewer appliance.

45.　　(New) The system according to claim 44, wherein the system receives a new video stream relative to the present context.

46.　　(New) The system according to claim 43, wherein the system receives the first user command and the second user command at a set-top box integrated with a television.

47.　　(New) The system according to claim 39, wherein the system receives different content based upon the information related to the second user command.

48.　　(New) A method of capturing user commands, comprising:

　　　　　receiving a first user command at a viewer appliance at a premises of a viewer;
　　　　　performing a look-up when the first user command is not automatically locally stored in the viewer appliance to determine if local storage is required;

when local storage is required, then capturing and locally storing the first user command and executing the first user command at the viewer appliance;

when local storage is not required, then forwarding the first command to a remotely-located video switch;

determining by the video switch whether the first command is to be remotely stored at a network location;

when remote storage is determined, then capturing and forwarding the first user command to the network location and executing the first command at the video switch; and

when remote storage is not determined, then declining network storage and executing the first command at the video switch.

49. (New) A system for capturing user commands, comprising:

receiving a first user command at a viewer appliance at a premises of the viewer;

performing a look-up to determine if local storage is required;

when local storage is required, then capturing and locally storing the first user command and executing the first user command at the viewer appliance;

when local storage is not required, then forwarding the first command to a remotely-located video switch;

determining by the video switch whether the first command is to be remotely stored at a network location;

when remote storage is determined, then capturing and forwarding the first user command to the network location and executing the first command at the video switch; and

when remote storage is not determined, then declining network storage and executing the first command at the video switch.